

# **Deliverance Ministry**

# Goal of Deliverance Ministry

# Conditions for Person receiving Deliverance Ministry

- 1) Must have will and desire to live holy lives
- 2) Not living or staying in conditions that are in favorable in helping them with the restoration
  - E.g. Non-Christian family, still having the idols at home
- Not coming out of ungodly or adulterous relationships
- Christian family, but no one in the family is mature to help him/her
- 3) Not in a right church that could help them

**Can Christians be  
demonized?**

# 4 stages of Demonization

- **1) Attack stage**- e.g. discouragement, cleansing, fire, word of God (Do what we call self-deliverance)
- **2) Cohabit stage**- start dwelling into the person. Need repentance and Inner healing
- **3) Obsession stage**- got in the mind, in a way that the person is constantly thinking of committing sin (Entering the mind)
- **4) Possession stage**- speech center (nervous system), demonic personalization in the person

# How do demons enter?

- By invitation of self
- By invitation of someone in authority
- By associations
- By inherited demons
- By wounds
- By unconfessed sin

*(Excerpt from Charles H Kraft, "Deep Wounds, Deep Healing")*

# What happens when they get in?

- Manifest immediately
- Can be stagnant for long time, and attack at the right time
- They will reinforce their stay (make their house)

# What may reinforce their stay?

- Ignorance of evil spirit
- Wrong teaching
- Failure to deal with the wounds (internal garbage)
- Choice to keep demons

*(Excerpt from Charles H Kraft, "Deep Wounds, Deep Healing")*



# Some Possible Demonic Manifestations

- Cold (esp when spirit is associated with death or serious evil practices)
- Trembling (part or whole body)
- Shaking (can be so strong that the person is thrown to the ground)
- Falling to the ground (requires discernment and monitoring on what is happening)
- Panic attack
- Pressure (esp on head or the shoulders)
- Physical pain (e.g. spirit of infirmity or spirits attached to consequences of accidents/traumas of the past)
- Lumps in the throat (most common exit point. Maybe on the breath or through the throat)
- Deep breathing (can develop into yawning or coughing) (spirit of death usually live in lung area)

# Some Possible Demonic Manifestations (cont.)

- Stirring in the stomach (vomiting may take place)
- Feeling ill or faint
- Sudden headaches (mind control spirits or religious spirits, idolatry) (a tight band is sometimes felt around the head)
- Unnatural movements (hands, arms, leg, feet can sometimes move wildly)
- Contortions of the body (e.g. back can be arched backwards)
- Screaming (could indicate emotions involved that needs healing)
- Pupils dilating/Squints and Convergence of eyeballs/Pupils disappearing upwards (evidence of witchcrafts involved)
- Sexual movements/feelings (response in the sexual area)
- Demonic tongues

# Some Possible Demonic Manifestations (cont.)

- Sudden violent actions (like suddenly awakened from a long sleep)
- Running away
- Hissing
- Burping (digestive system)
- Swearing (foul language)
- Snarling and barking (characteristics of animal, evidence of animalistic spirits)
- Roaring
- Bellowing (sounds like an angry bull)
- Pungent smells
- Claw-like actions
- Slithering on the floor like a snake

*(Excerpt from Peter J Horrobin, "Healing Through Deliverance: The Practical Ministry", Ellel Ministries)*

# Exit routes of demons

- Lift off with no obvious manifestations
- Through the throat and mouth (occasionally nose) with deep yawning, burping, coughing, vomiting, choking, breathing etc.
- Through the eyes-the eyelids sometime flick noticeably
- Through the ears
- Off the top of the head
- Through the hands and fingertips
- Through the feet and toes
- Through the sexual organs
- Through the back passage

*(Excerpt from Peter J Horrobin, "Healing Through Deliverance: The Practical Ministry", Ellel Ministries)*

# 5 things needed for the deliverance minister

- 1) Power (fire, anointing)
- 2) Discernment
- 3) Faith
- 4) Love
- 5) Spiritual Authority